



WIRELESS MAZE SOLVER

Task

Build a car-robot that can drive through the uneven track overcoming various hurdles, solving maze and reach the end-point in the least time.

Arena



Fig.1. Arena Lookalike



Fig.2. Top View





Track Specifications

- The width of the track will be of 40 cm.
- The race track will be consisting of sharp left-right turns, bumps, slopes, gravels and sand, grease laden surfaces, etc.
 - Following are some of the main obstacles to be faced in the track:
 - Elevated tracks of not more than 30 degree.
 - Rough uneven terrains and Long bridges.
 - Pit holes and death wells.
- For reference of the participant the top view of the maze will be projected over a projector.
- The details of the maze and the track will not be disclosed but the obstacles will remain the same as specified in the specifications.
- The participants are advised not to use RF technology for the wireless robot as it can be interfered by other participants using the RF technology

Event Rules

- Each team should consist of a maximum of 3 members.
- Each team should have unique participants i.e. no two teams can have even a single participant common.
- The team members can be from different institutes or colleges with their valid id card.
- The right spirit of participation is expected from the participants.
- The decision of the organizing committee will be final and binding.
- The organizing committee reserves rights to change the rules at any time and changes will be notified to the participants at that time

SCORING CRITERIA

- Each bot will be separately tested on the track.
- There will be two rounds.
- Only first five teams of the first round will be eligible for the second round.
- ROUND -1 (QUALIFYING ROUND)
 - Five teams will be selected on the basis of their points.
 - TOTAL POINTS = POINTS SCORED TIME ELAPSED.
 - The points scored will not add to the final result. It will only be considered for qualifying criteria for the final round.
- ROUND-2 (FINAL ROUND)
 - These five teams will be given another chance to compete with each other separately on the same track.
 - TOTAL POINTS = POINTS SCORED TIME ELAPSED.
 - The team scoring maximum points in final round will be declared winner.
 - There will be penalty points for touching the robot once the race has been started.
 - In case of a tie, the team that elapsed less time will be declared winner.
 - Detailed description for the granting of points will be disclosed on the spot by the organizing committee.





• In any case, the bot has to complete the whole track in order to avoid disqualification.

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